

Story Planning:



- Setting
- Character
- Motive Character needs/wants
- Plot What happens when motive is blocked by:
trick, disaster, act of god, use of force
- Resolution
 - How trick/disaster/act of god/use of force is overcome and the main character gets what he wants/needs
 - OR
 - How main character transforms when he cannot achieve his motive and doesn't get what he wants/needs